

# Presets

Presets are the primary way to get many things to happen with a single button press. Each preset can do the following:

1. Send a MIDI program change (PC) message to any of your connected MIDI devices
2. Perform up to 10 [actions](#), each of which can send any MIDI message or activate another function on the Mastermind.
3. Change the state of each of the IA buttons and force those buttons to send their MIDI messages
4. Change the currently visible button page, and load a local button page if requested
5. Adjust the current system tempo
6. Load new settings for expression pedals and external switches (if requested)

These steps are performed in the order shown above – PC messages are sent first, preset actions are executed next, etc.

You can load a preset by pressing a Preset button, or by executing a System / Preset [Action](#). On the Mastermind GT, you can also choose a preset using a **Preset Number** or **Preset Menu** button.

## Alternate Preset

Each preset can have a *Alternate Preset* defined. This is a second preset that you want to associate with your preset. Perhaps your preset is used in a solo, but at a certain point of the solo, you need to kick in an additional effect as an accent for a few bars. You can edit another preset and set it as an alternate for the first preset and switch over to the alternate preset for the accent part.

There are two ways you can recall an alternate preset:

1. You can set the **Preset 2nd Press** parameter to *Alternate*. When you press the active preset button a second time, it will switch you to the preset's alternate preset (if it has one). Pressing the preset button again switches you back to the main preset.
2. You can execute a System / Preset [action](#) with the special value *Alternate*. This action can be assigned to an IA button, or used in any other action list.

When an alternate preset is active, the associated preset button (if any) is changed to the **Alt Preset Color** specified in the [Globals Tab](#). If the alternate preset has its **Button Color** parameter set to something other than *None*, that color will be used instead of the global **Alt Preset Color**

setting.

# Global Preset

The Global Preset is an additional preset intended to be your 'go-to' sound - a standard sound that you would like to be able to access at any time. Like Alternate Presets, there are two ways to access the Global Preset:

1. You can set the **Preset 2nd Press** parameter to *Global*. When you press the active preset button a second time, it will switch you to the Global Preset. Pressing any preset button switches you away from the Global Preset back to the selected preset in your current bank or song.
2. You can execute a System / Preset [action](#) with the special value *Global*. This action can be assigned to an IA button, or used in any other action list.

***More information about presets can be found in [Mastering the Mastermind, Episode 3, MIDI Controller Basics](#) and [Episode 5, Basic Preset Editing](#)***

---

Revision #5

Created 16 June 2021 02:44:16 by rjmeditor

Updated 24 May 2022 00:09:42 by RJM Music